

# hail Tables

<https://hail.is/docs/0.2/hail.Table.html>

## Creating Tables

```
ht = hl.read_table('path/table.ht')
```

Read in a hail formatted table file.

```
ht = hl.import_table('path/dat.csv',
                    delimiter=',')
```

Read in data from a CSV.

```
ht = hl.Table.from_pandas(df)
```

Create a Table from pandas dataframe.

```
ht = hl.utils.range_table(10)
```

Create a Table with 10 rows and one field, `idx`.

```
ht = hl.Table.parallelize(
    hl.literal(
        [{"a": 4, "b": 7, "c": 10},
         {"a": 5, "b": 8, "c": 11},
         {"a": 6, "b": 9, "c": 12}],
        'array<struct{a:int,b:int,c:int}>'))
```

Create a hail table by specifying each row.

## Exporting Tables

```
ht.write('path/file.ht')
```

Write out the table as hail formatted `ht` file

```
ht.export('path/file.csv', delimiter=',')
```

Write out table to a csv.

```
df = ht.to_pandas()
```

Make a local hail dataframe from the table

```
df = ht.to_spark()
```

Make a distributed spark dataframe from the table

## Globals

Globals are extra table fields that are identical for every row, but are only stored once for efficiency. Globals can be used in hail expressions just like row fields.

```
ht.annotate_globals(source="broad")
```

Add a global field called "source" equal to "broad"

```
ht.globals.show()
```

Show the global fields for this table.

## Laziness and Actions – Understanding hail's computational model

For performance reasons, most hail methods are **lazy**. Calling a lazy method does not immediately begin a computation. Instead, it creates a python object representing that computation, which we call an **Expression**. Because of this, many standard python methods won't work on hail expressions.

Python	Hail
<code>3 if x&gt;0 else 2</code>	<code>hl.cond(x&gt;0,3,2)</code>
<code>len(arr)</code>	<code>hl.len(arr)</code>
<code>"foo" in a</code>	<code>a.contains("foo")</code>

Expressions only get evaluated when an **action** is performed. Actions are functions which force hail to compute a result, either by printing some information, returning a local python value, or writing to a file.

Some examples of actions:

```
ht.show()
ht.write(path)
ht.take(k)
ht.collect()
ht.aggregate(...)
```

## Exploring Tables

```
ht.describe()
```

Print information about the types of each field

```
ht.summarize()
```

Basic descriptive statistics for each field

```
ht.count()
```

# of rows in table

```
ht.show(n)
```

Print first n rows of table (forces computation!)

```
ht.n_partitions()
```

Check how many partitions your table has.

## Adding Keys

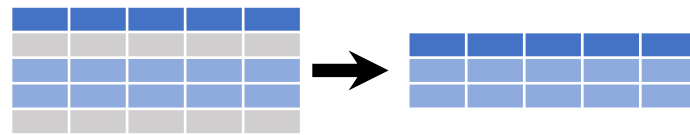
```
ht.key_by("year")
```

Keys the table by the "year" field.

```
ht.key_by()
```

Key by with no elements unkeys the table.

## Subset Observations (Rows)



```
ht.filter(ht.length > 7)
```

Keep rows that meet criteria.

```
ht.distinct()
```

Remove rows with duplicate keys

```
ht.sample(.05)
```

Randomly select fraction of rows.

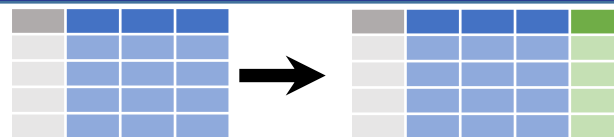
```
ht.head(n)
```

Subset table to first n rows

```
ht.tail(n)
```

Subset table to last n rows

## Add New Fields



```
ht.annotate(area= ht.length*ht.width)
```

Compute and append one or more new fields to each row.

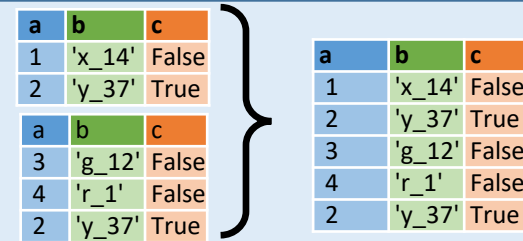
```
ht.transmute(area= ht.length*ht.width)
```

Like annotate, but deletes referenced fields (length and width above)

```
ht.add_index()
```

Add a column called "idx" to table that numbers each row in order.

## Reshaping Data – Change the layout of a data set



```
ht1.union(ht2, ht3, ...)
```

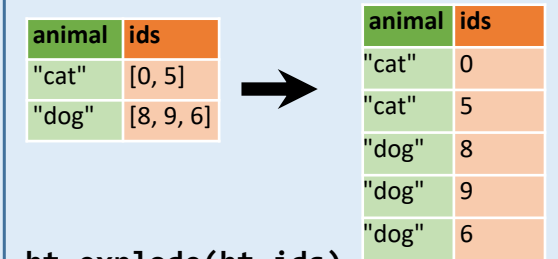
Append rows of multiple tables

```
ht.order_by('mpg')
```

Order rows by values of 'mpg' field (low to high).

```
ht.order_by(hl.desc('mpg'))
```

Order rows by values of 'mpg' field (low to high).



```
ht.explode(ht.ids)
```

Create one row for each entry in array field

```
ht.rename({'y': 'year'})
```

Rename the fields of a Table

```
ht.drop('length', 'height')
```

Drop fields from the table

## Subset Variables (Fields)



```
ht.select('a', 'b')
```

Select several fields by name

```
ht['a'] or ht.a
```

Select single field with specific name

```
ht.select(*(x for x in ht.row if re.match(pattern, x)))
```

Select fields whose name matches regular expression 'pattern'

```
ht.drop(*(x for x in ht.row if re.match(pattern, x)))
```

Drop fields whose name matches regular expression 'pattern'

### regex (Regular Expressions) Examples

<code>'\.'</code>	Matches strings containing a period '.'
<code>'Length\$'</code>	Matches strings ending with word 'Length'
<code>'^Sepal'</code>	Matches strings beginning with the word 'Sepal'
<code>'^x[1-5]\$'</code>	Matches strings 'x1', 'x2', 'x3', 'x4', 'x5'.
<code>'^(!Species\$).*'</code>	Matches strings except the string 'Species'

# Aggregations

`ht.aggregate(hl.agg.counter(ht.b))`

Count number of rows with each unique value for field a

id	a	b
4	3.4	"cat"
7	5.7	"dog"
9	-0.9	"cat"

→ {"cat":2, "dog":1}

Besides the above, hail provides a large set of **aggregation functions** that operate on fields of the hail table. They are found in the `hl.agg` module. You can call these functions using `ht.aggregate`.

- |   |  |
|---|--|
| <code>hl.agg.sum(ht.a)</code><br>Sum values of field a.                                       | <code>hl.agg.min(ht.a)</code><br>Minimum value of field a. |
| <code>hl.agg.approx_median(ht.a)</code><br>Median value of field a.                           | <code>hl.agg.max(ht.a)</code><br>Maximum value of field a. |
| <code>hl.agg.approx_quantiles(ht.a, [.2, .7, .9])</code><br>Approximate quantiles of field a. | <code>hl.agg.mean(ht.a)</code><br>Mean value of field a.   |
| <code>hl.agg.std(ht.a)</code><br>Standard deviation of field a.                               | <code>hl.agg.var(ht.a)</code><br>Variance of field a.      |

# Group Data

`ht.group_by("col")`  
Return a GroupedTable object, grouped by values in column named "col".

`ht.group_by(level=ht.col % 10)`  
Return a GroupedTable object that is grouped based on the newly computed value `level`

Any call to `group_by` should always be followed by a call to `aggregate` to get back a Table. See aggregation functions above.

# Scans

idx	num	sum	prod	max
0	7	0	1	NA
1	3	7	7	7
2	5	10	21	7
3	11	15	105	7

`ht.annotate(sum = hl.scan.sum(ht.num),  
prod = hl.scan.product(ht.num),  
max = hl.scan.max(ht.num))`

Scans allow rolling aggregations along rows of a table. Each aggregator function has a corresponding scan function.

# Handling Missing Data

- `ht.annotate(x=hl.coalesce(ht.x, val))`  
Create a new table where missing values in x are replaced by val
- `ht.filter(hl.is_defined(ht.x))`  
Create a new table where rows with a missing value for x are removed.

# Combine Data Sets

ht1		ht2	
x1	x2	x1	x3
A	1	A	T
B	2	B	F
C	3	B	T
		D	T

+ =

Standard Joins (x1 is the key for both tables)

x1	x2	x3
A	1	T
B	2	F
B	2	T
C	3	NA

`ht1.join(ht2, how='left')`  
Join matching rows from ht2 to ht1.

x1	x2	x3
A	1	T
B	2	F
B	2	T
D	NA	T

`ht1.join(ht2, how='right')`  
Join matching rows from ht1 to ht2.

x1	x2	x3
A	1	T
B	2	F
B	2	T

`ht1.join(ht2, how='inner')`  
Join data. Retain only rows in both sets.

x1	x2	x3
A	1	T
B	2	F
B	2	T
C	3	NA
D	NA	T

`ht1.join(ht2, how='outer')`  
Join data. Retain all values, all rows.

Mapping Join Syntax

x1	x2	x3
A	1	T
B	2	F
C	3	NA

`ht1.annotate(**ht2[ht1.x1])`  
Join matching rows from ht2 to ht1, does not keep duplicates.

Filtering Joins

x1	x2
A	1
B	2

`ht1.semi_join(ht2)`  
Keep rows whose keys appear in both ht1 and ht2

x1	x2
C	3

`ht1.anti_join(ht2)`  
Keep rows whose keys appear in ht1 but not ht2

# Plotting

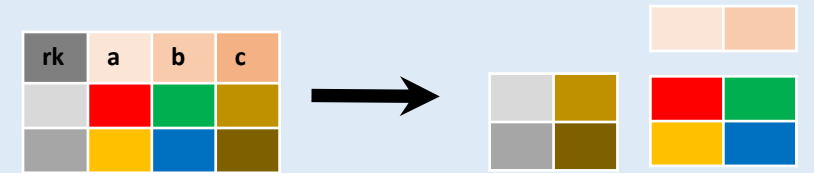
- Hail plotting functions return a figure which can be shown with `hl.plot.show(fig)`
- `hl.plot.histogram(ht.y)` Histogram of values of field y
- `hl.plot.scatter(ht.x, ht.y)` Scatter chart using pairs of points

# Interacting with MatrixTable

From Table to MatrixTable



`mt = ht.to_matrix_table_row_major(columns=['a', 'b'], entry_field_name='ent', col_field_name='col')`  
Convert a Table in row-major representation to a MatrixTable



`mt.rows()`  
Returns a table with all row fields in the MatrixTable.

`mt.cols()`  
Returns a table with all col fields in the matrix.

`mt.entries()`  
Converts the matrix to a table in coordinate form.

`mt.globals_table()`  
Returns a table with a single row containing the globals.

From MatrixTable to Table

- `mt.rows()`  
Returns a table with all row fields in the MatrixTable.
- `mt.cols()`  
Returns a table with all col fields in the matrix.
- `mt.entries()`  
Converts the matrix to a table in coordinate form.
- `mt.globals_table()`  
Returns a table with a single row containing the globals.

## Useful Hail Functions

<code>hl.literal(py_obj)</code>	Turn a python object into equivalent hail expression.
<code>hl.if_else(pred, consequent, alternate)</code>	If <code>pred</code> is true, return consequent, else return alternate.
<code>hl.sorted(a)</code>	Sorts array <code>a</code>
<code>hl.argmax(a)</code> <code>hl.argmin(a)</code>	Index of min/max element in <code>a</code>
<code>hl.min(a)/hl.max(a)</code>	Min/max element in <code>a</code>
<code>hl.coalesce(*args)</code>	Return first nonmissing value of args.
<code>a.contains("foo")</code>	Check if array <code>a</code> contains "foo"
<code>hl.is_missing(expr)</code>	Check if an expr is missing
<code>hl.is_nan(expr)</code>	Check if an expr is NaN
<code>&amp;,  , ~, ^</code>	Logical and/or/not/xor